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AMENDMENTS TO THE CLAIMS

1. (Currently amended) A registration system for assigning unique signature identifications to objects in a multi-media communication network to enable subscribers to access multi-media objects that are stored in storage systems served by said communication network, comprising:

interface means for receiving data, comprising an object, at said registration system;

object registrar means for registering said object by generating a unique signature identification for said received object comprising a digital code of predetermined length, comprising:

media asset means for generating an object payload comprising object-specific information, registrar identification means for inserting a digital code that identifies said registration system, and

media asset identification means for assigning a registrar-specific digital code to uniquely identify said received object;

signature server means, responsive to a request for an object received from a subscriber, for verifying the subscriber's authorization to receive the requested object;

global interface registrar means, responsive to said request for an object received from said signature server means, for identifying said object registrar means as the repository of said requested object; and

network means, responsive to receipt of said request for an object received from said signature server means, for transmitting said requested object to said signature server means for delivery to said subscriber.

2. (Currently amended) The registration system of claim 1 wherein said object registrar means for registering further comprises:

object formatting means for combining said object payload, said digital code that identifies said registration system, said registrar-specific digital code, each having a predetermined length, in a predetermined order.

3. (Currently amended) The registration system of claim 1[[,]] wherein said object comprises one of a media asset and a subscriber application, further comprising:

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object database means for storing said received object in a storage medium for access by subscribers; and

object table means for indexing and describing said stored received object using said unique signature identification.

4. (Currently amended) The registration system of claim 3 wherein said object comprises a media asset, said media asset means for generating an object payload comprises at least one of:

object expiry means for generating content expiry data that defines a date when said object is no longer available for access by said subscribers;

object rating means for generating a content rating that defines characteristics of a content of said object;

object quality of service means for generating quality of service data; and object version means for generating version data that identifies a version of said received object.

5. (Currently amended) The registration system of claim 3 wherein said object comprises a subscriber application, said <u>media asset</u> means for generating an object payload comprises at least one of:

subscriber ratings means for generating subscriber ratings data;

subscriber permissions means for generating subscriber permissions data;

subscriber device identification means for generating subscriber device data; and

subscriber service provider means for generating subscriber service provider identification

6. (Currently amended) The registration system of claim 3 further comprising: object location means, responsive to receipt of a query from a subscriber where said query includes a unique signature identification for an object, for identifying an object stored on said storage medium that corresponds to said unique signature identification included in said query;

subscriber identification means, responsive to receipt of a query from a subscriber where said query includes a unique signature identification for said subscriber, for identifying object access

data.

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permissions for said subscriber that corresponds to said unique signature identification included in said query; and

network means for retrieving said stored object from said storage medium where said subscriber's object access permissions authorize access.

7. (Currently amended) A method of operating a registration system for assigning unique signature identifications to objects in a multi-media communication network to enable subscribers to access multi-media objects that are stored in storage systems served by said communication network, comprising the steps of:

receiving data, comprising an object, at [[said]] an object registration system;
registering said object by generating a unique signature identification for said received object
comprising a digital code of predetermined length, comprising:

generating an object payload comprising object-specific information,
inserting a digital code that identifies said object registration system, and
assigning a registrar-specific digital code to uniquely identify said received object; and
verifying, in response to a request for an object received from a subscriber and in a
signature server, the subscriber's authorization to receive the requested object;

identifying, in response to said request for an object received from said signature server, said object registration system as the repository of said requested object; and

transmitting, in response to receipt of said request for an object received from said signature server, said requested object to said signature server for delivery to said subscriber.

8. (Original) The method of operating a registration system of claim 7 wherein said step of registering further comprises:

combining said object payload, said digital code that identifies said registration system, said registrar-specific digital code, each having a predetermined length, in a predetermined order.

9. (Currently amended) The method of operating a registration system of claim 7[[,]] wherein said object comprises one of a media asset and a subscriber application, further comprising the steps of:

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storing said received object in a storage medium for access by subscribers; and indexing said stored received object using said unique signature identification.

10. (Original) The method of operating a registration system of claim 9 wherein said object comprises a media asset, said step of generating an object payload comprises at least one of:

generating content expiry data that defines a date when said object is no longer available for

access by said subscribers;

generating a content rating that defines characteristics of a content of said object; generating quality of service data; and generating version data that identifies a version of said received object.

11. (Currently amended) The method of operating a registration system of claim 9 wherein said object comprises a subscriber application, said step of generating an object payload comprises at least one of:

generating subscriber ratings data;
generating subscriber permissions data;
generating subscriber device data; and
generating subscriber service provider identification data.

12. (Original) The method of operating a registration system of claim 9 further comprising the steps of:

identifying, in response to receipt of a query from a subscriber where said query includes a unique signature identification for an object, an object stored on said storage medium that corresponds to said unique signature identification included in said query;

identifying, in response to receipt of a query from a subscriber where said query includes a unique signature identification for said subscriber, object access permissions for said subscriber that corresponds to said unique signature identification included in said query; and

retrieving said stored object from said storage medium where said subscriber's object access permissions authorize access.

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13. (Currently amended) A registration system for assigning unique signature identifications to objects in a multi-media communication network to enable subscribers to access multi-media objects that are stored in storage systems served by said communication network, comprising:

interface means for receiving data, comprising an object, at said registration system; object registrar means for registering said object by generating a unique signature identification for said received object comprising a digital code of predetermined length, comprising: media asset identification means for generating a segment of said unique signature identification that comprises a set of immutable data, [[and]]

media asset means for generating a segment of said unique signature identification that comprises a set of dynamic data comprising object-specific information that can vary during the existence of said object;

signature server means, responsive to a request for an object received from a subscriber, for verifying the subscriber's authorization to receive the requested object;

global interface registrar means, responsive to said request for an object received from said signature server means, for identifying said object registrar means as the repository of said requested object: and

network means, responsive to receipt of said request for an object received from said signature server means, for transmitting said requested object to said signature server means for delivery to said subscriber.

14. (Currently amended) The registration system of claim 13 wherein said object registrar means for registering further comprises:

object formatting means for combining said segment of said unique signature identification that comprises a set of immutable data, said segment of said unique signature identification that comprises a set of dynamic data, each having a predetermined length, in a predetermined order.

15. (Currently amended) The registration system of claim 13[[,]] wherein said object comprises one of a media asset and a subscriber application, further comprising:

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object database means for storing said received object in a storage medium for access by subscribers; and

object directory means for indexing said stored received object using said unique signature identification.

16. (Currently amended) The registration system of claim 13 wherein said object comprises a media asset, said media asset means for generating an object payload comprises at least one of:

object expiry means for generating content expiry data that defines a date when said object is no longer available for access by said subscribers;

object rating means for generating a content rating that defines characteristics of a content of said object;

object quality of service means for generating quality of service data; and object version means for generating version data that identifies a version of said received object.

17. (Currently amended) The registration system of claim [[16]] 13 wherein said object comprises a subscriber application, said media asset means for generating an object payload comprises at least one of:

object ratings means for generating subscriber ratings data;
object permissions means for generating subscriber permissions data;
object device means for generating subscriber device data; and
object service provider means for generating subscriber service provider identification data.

18. (Currently amended) The registration system of claim 16 wherein said object registrar means for registering comprises:

object locator means, responsive to receipt of a query from a subscriber where said query includes a unique signature identification for an object, for identifying an object stored on said storage medium that corresponds to said unique signature identification included in said query;

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subscriber access permission means, responsive to receipt of a query from a subscriber where said query includes a unique signature identification for said subscriber, for identifying object access permissions for said subscriber that corresponds to said unique signature identification included in said query; and

network means for retrieving said stored object from said storage medium where said subscriber's object access permissions authorize access.

19. (Previously presented) A method of operating a registration system for assigning unique signature identifications to objects in a multi-media communication network to enable subscribers to access multi-media objects that are stored in storage systems served by said communication network, comprising:

receiving data, comprising an object, at said registration system;

registering said object by generating a unique signature identification for said received object comprising a digital code of predetermined length, comprising:

generating a segment of said unique signature identification that comprises a set of immutable data, and

generating a segment of said unique signature identification that comprises a set of dynamic data comprising object-specific information that can vary during the existence of said object.

20. (Original) The method of operating a registration system of claim 19 wherein said step of registering further comprises:

combining said segment of said unique signature identification that comprises a set of immutable data, said segment of said unique signature identification that comprises a set of dynamic data, each having a predetermined length, in a predetermined order.

21. (Currently amended) The method of operating a registration system of claim 19[[,]] wherein said object comprises one of a media asset and a subscriber application, further comprising the steps of:

storing said received object in a storage medium for access by subscribers; and indexing said stored received object using said unique signature identification.

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22. (Original) The method of operating a registration system of claim 19 wherein said object comprises a media asset, said step of generating an object payload comprises at least one of:

generating content expiry data that defines a date when said object is no longer available for access by said subscribers;

generating a content rating that defines characteristics of a content of said object; generating quality of service data; and generating version data that identifies a version of said received object.

23. (Currently amended) The method of operating a registration system of claim 22 wherein said object comprises a subscriber application, said step of generating an object payload comprises at least one of:

generating subscriber ratings data;
generating subscriber permissions data;
generating subscriber device data; <u>and</u>
generating subscriber service provider identification data.

24. (Original) The method of operating a registration system of claim 19 wherein said step of registering comprises:

identifying, in response to receipt of a query from a subscriber where said query includes a unique signature identification for an object, an object stored on said storage medium that corresponds to said unique signature identification included in said query;

identifying, in response to receipt of a query from a subscriber where said query includes a unique signature identification for said subscriber, object access permissions for said subscriber that corresponds to said unique signature identification included in said query; and

retrieving said stored object from said storage medium where said subscriber's object access permissions authorize access.